Cloud Computing for Science

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Cloud Computing is in the news...



The Obama Team's Cloudy Ambitions

May 13th, 2009 : Rich Miller



Living in the Clouds

Is computer software becoming obsolete?



A new White House document reinforces the Obama administration's intent to shift a substantia

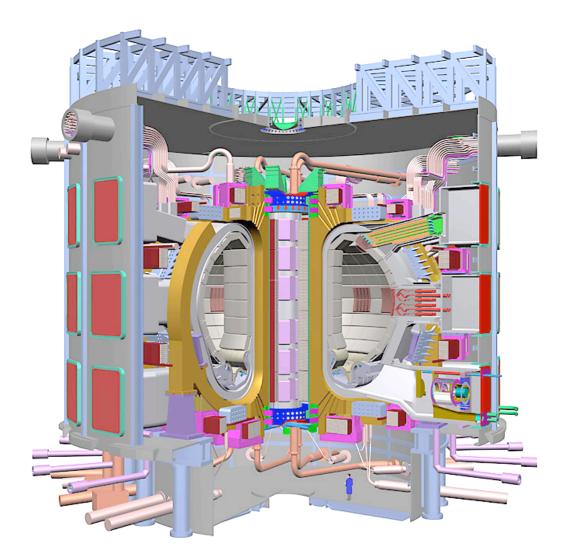


NEBULA: NASA's Cloud Computing Platform Finally, a way to manage research-class computing capacity, with the ease and efficiency of the Enterprise Cloud.

... is it good news for Science?

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Cloud Computing for Science



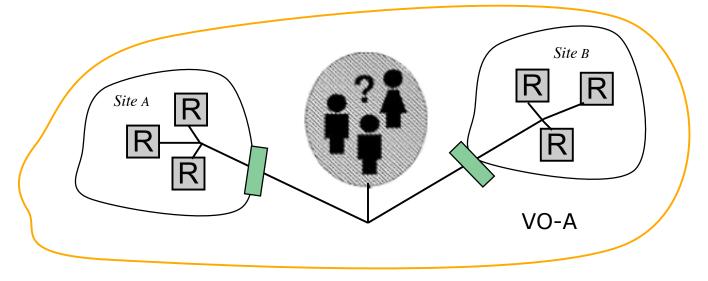
• Complex codes

Need for control

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Grid Computing

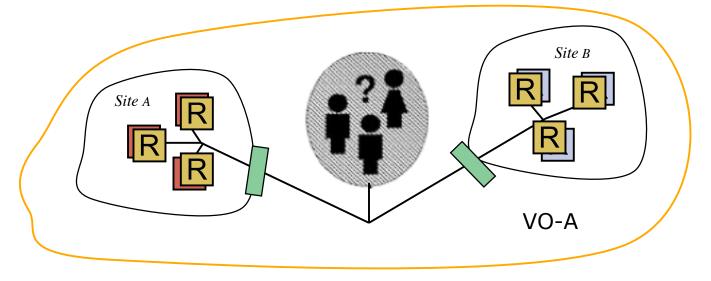
Assumption: control over the manner in which resources are used stays with the site



- Site-specific environment and mode of access
- Site-driven prioritization
- But: site control -> rapid adoption

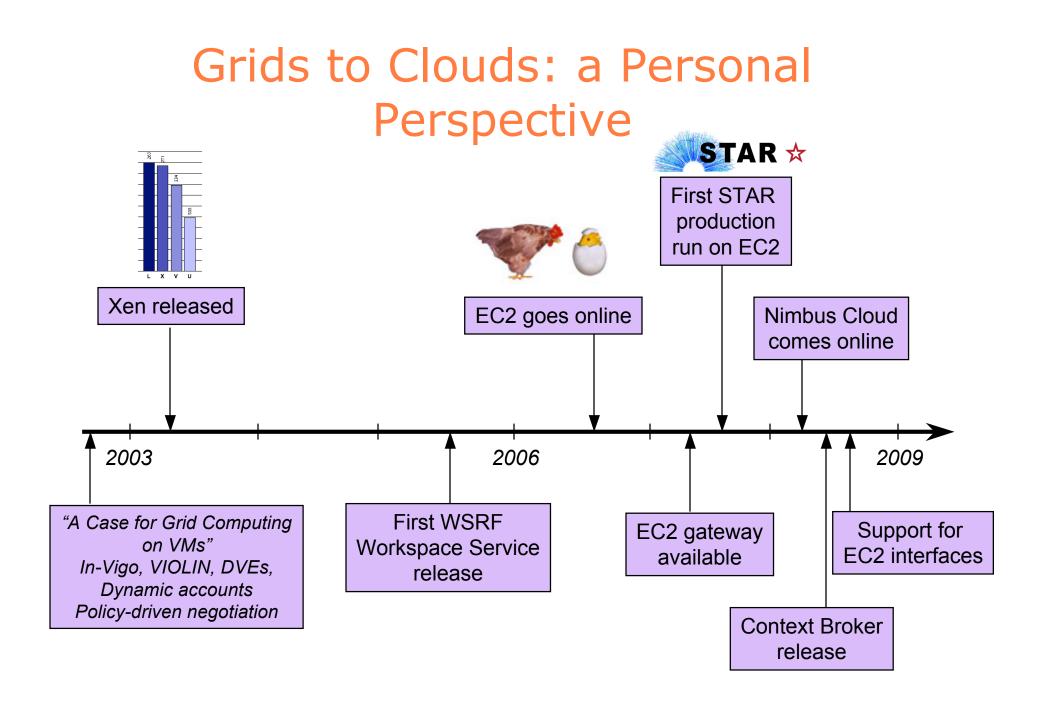
Cloud Computing

Change of assumption: control over the resource is turned over to the user



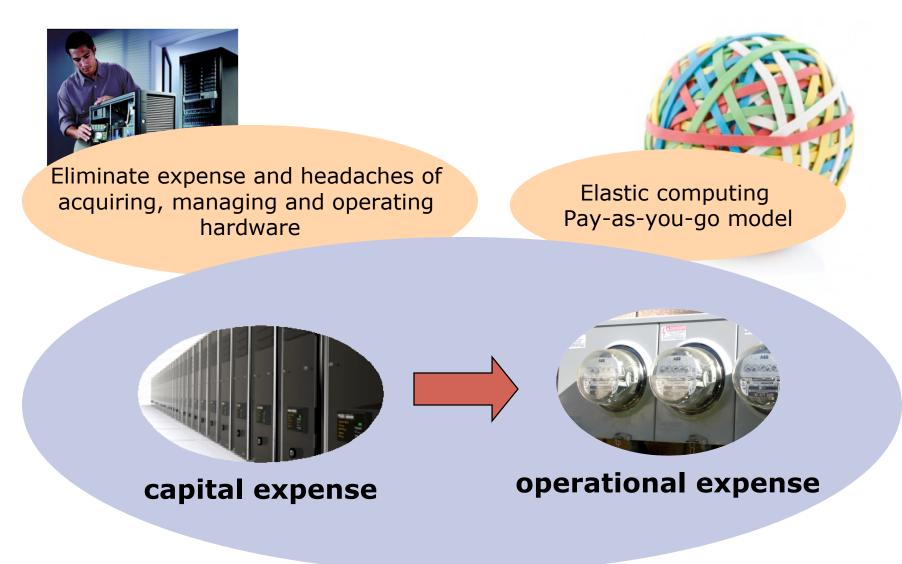
- Enabling factors: virtualization and isolation
- Challenges our notion of a site
- Lends itself to more explicit service level negotiation
- But: slow adoption

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Benefits to Consumers



Benefits to Providers



Economies of scale to amortize the costs of buying and operating resources



Avoid cost and complexity of managing multiple customer-specific environments and applications

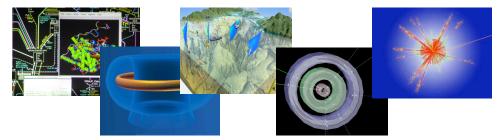
Streamline and specialize

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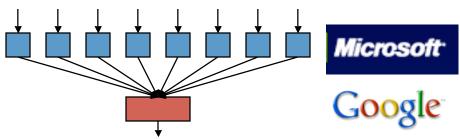
Unclouding the Cloud

Software-as-a-Service (SaaS)

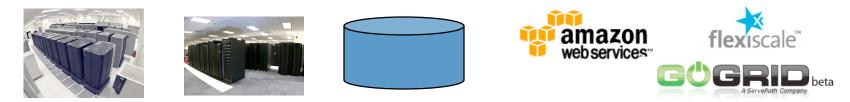
Community-specific applications and portals



Platform-as-a-Service (PaaS)



Infrastructure-as-a-Service (IaaS)



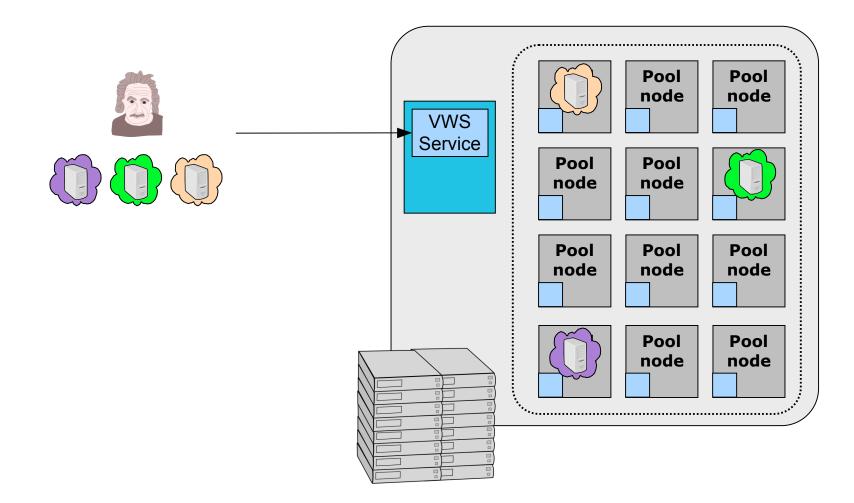


The Nimbus Toolkit: an Example Infrastructure-as-a-Service Implementation

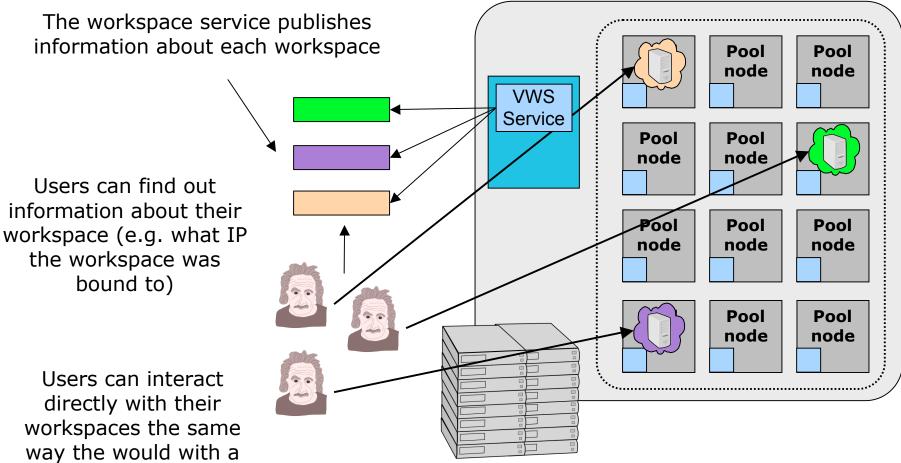
Nimbus: Cloud Computing Software

- Allow providers to build clouds
 - Private&shared (privacy, expense considerations)
 - Workspace Service: open source EC2 implementation
- Allow users to use cloud computing
 - Do whatever it takes to enable scientists to use IaaS
 - Context Broker: turnkey virtual clusters,
 - Also: protocol adapters, account managers, scaling tools...
- Allow developers to experiment with Nimbus
 - For research or usability/performance improvements
 - Community extensions and contributions: UVIC (monitoring), IU (EBS), Technical University of Vienna (privacy, research)
- Nimbus: http://workspace.globus.org

The Workspace Service



The Workspace Service

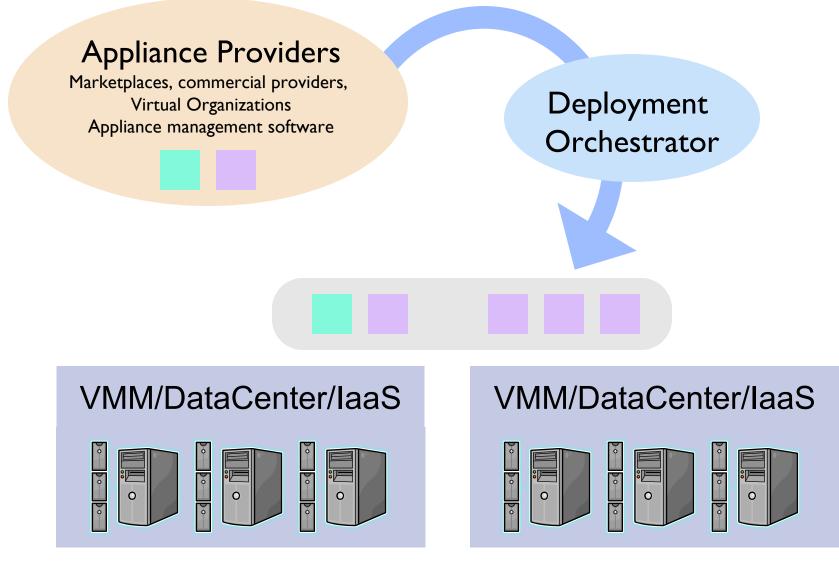


vay the would with physical machine.

The Nimbus Toolkit: http//workspace.globus.org

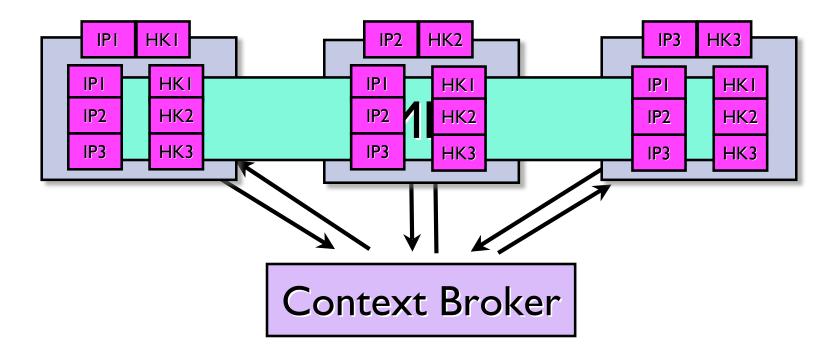
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Cloud Computing Ecosystem



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Turnkey Virtual Clusters



- Turnkey, tightly-coupled cluster
 - Shared trust/security context
 - Shared configuration/context information

The Nimbus Toolkit: http//workspace.globus.org

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Scientific Cloud Resources and Applications

Science Clouds

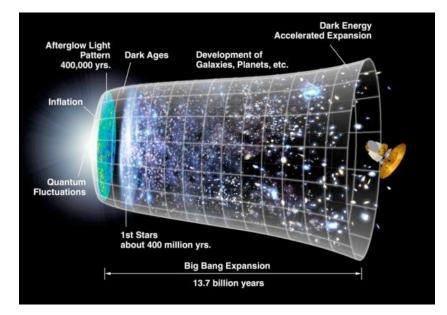
- Goals
 - Enable experimentation with IaaS
 - Evolve software in response to user needs
 - Exploration of cloud interoperability issues
- Participants
 - University of Chicago (since 03/08), University of Florida (05/08, access via VPN), Masaryk University, Brno, Czech Republic (08/08), Wispy @ Purdue (09/08)
 - Using EC2 for large runs
- Science Clouds Marketplace: OSG cluster, Hadoop, etc.
- 100s of users, many diverse projects ranging across science, CS research, build&test, education, etc.
- Come and run: http://workspace.globus.org/clouds

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STAR experiment



- STAR: a nuclear physics experiment at Brookhaven National Laboratory
- Studies fundamental properties of nuclear matter
- Problem: computations require complex and consistently configured environments that are hard to find in existing grids



STAR Virtual Clusters

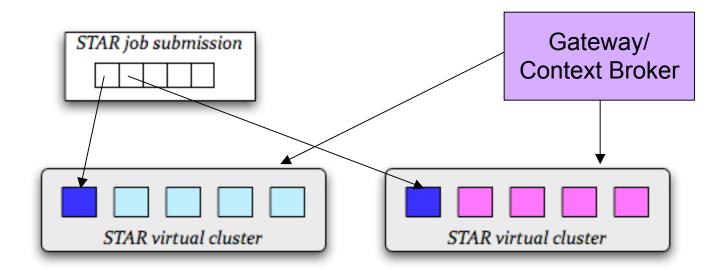
Work by Jerome Lauret, Leve Hajdu, Lidia Didenko (BNL), Doug Olson (LBNL)

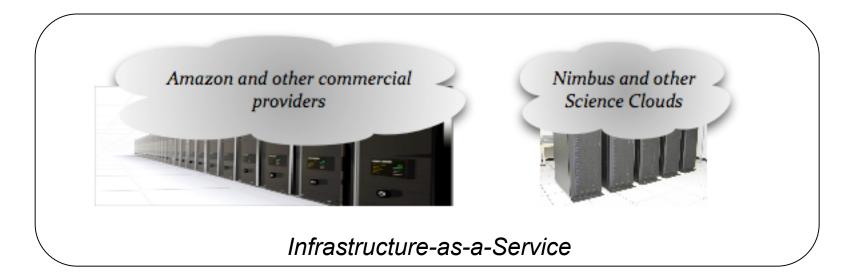
• Virtual resources

- A virtual OSG STAR cluster: OSG headnode (gridmapfiles, host certificates, NFS, Torque), worker nodes: SL4 + STAR
- One-click virtual cluster deployment via Nimbus Context Broker
- From Science Clouds to EC2 runs
- Running production codes since 2007
- The Quark Matter run: producing just-in-time results for a conference: http://www.isgtw.org/?pid=1001735



STAR Quark Matter Run





The Nimbus Toolkit: http//workspace.globus.org

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Priceless?

- <u>Compute costs: \$ 5,630.30</u>
 - ◆ 300+ nodes over ~10 days,
 - Instances, 32-bit, 1.7 GB memory:
 - EC2 default: 1 EC2 CPU unit
 - High-CPU Medium Instances: 5 EC2 CPU units (2 cores)
 - ∼36,000 compute hours total
- Data transfer costs: \$ 136.38
 - Small I/O needs : moved <1TB of data over duration
- Storage costs: \$ 4.69
 - Images only, all data transferred at run-time
- Producing the result before the deadline...

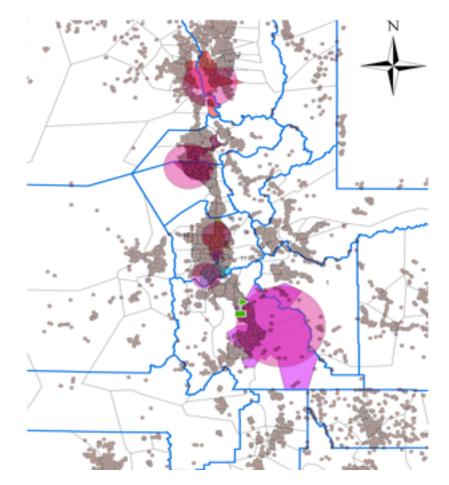
...\$ 5,771.37

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Modeling the Progression of Epidemics

Work by Ron Price and others, Public Health Informatics, University of Utah

- Can we use clouds to acquire on-demand resources for modeling the progression of epidemics?
 - Monte-Carlo simulations
- What is the efficiency of simulations in the cloud?
 - Compare execution on:
 - a physical machine
 - 10 VMs on the cloud
 - The Nimbus cloud only
 - 2.5 hrs versus 17 minutes
 - Speedup = 8.81
 - 9 times faster



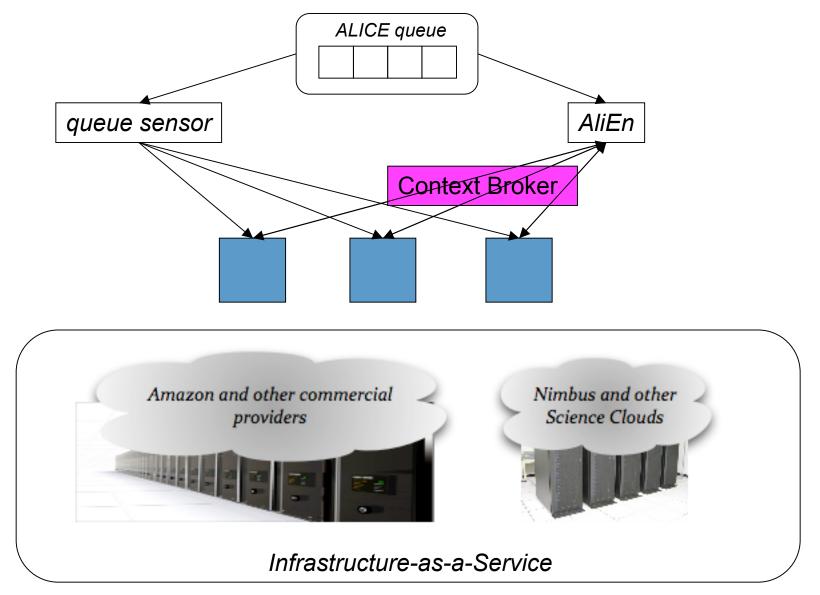
A Large Ion Collider Experiment (ALICE)



- Heavy ion simulations at CERN
- Problem: integrate elastic computing into current infrastructure
- Collaboration with CernVM project
- With Artem
 Harutyunyan and
 Predrag Buncic

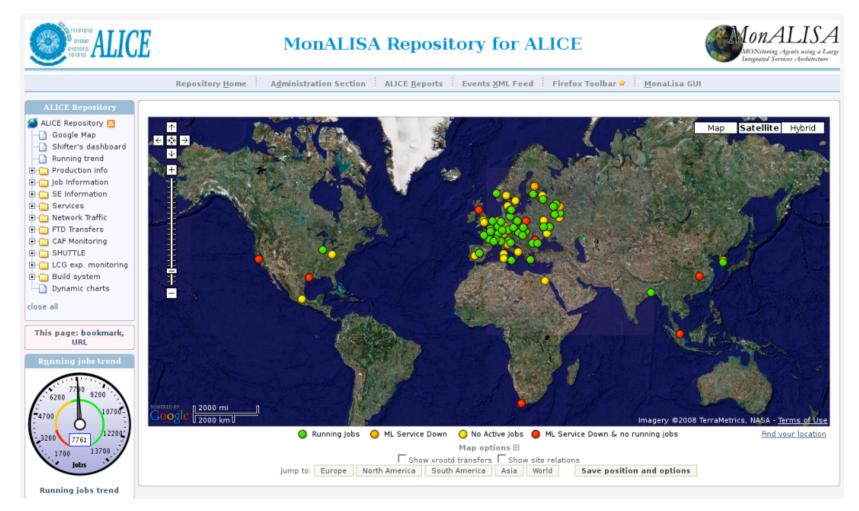


Elastic Provisioning for ALICE HEP



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Elastically Provisioned Resources

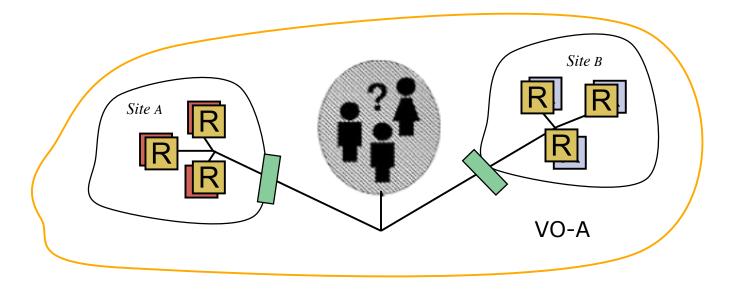


- CHEP09 paper, Harutyunyan et al.
- Elastic resource base: ElasticSite, ATLAS, and others

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Sky Computing

Change of assumption: we can now trust remote resources



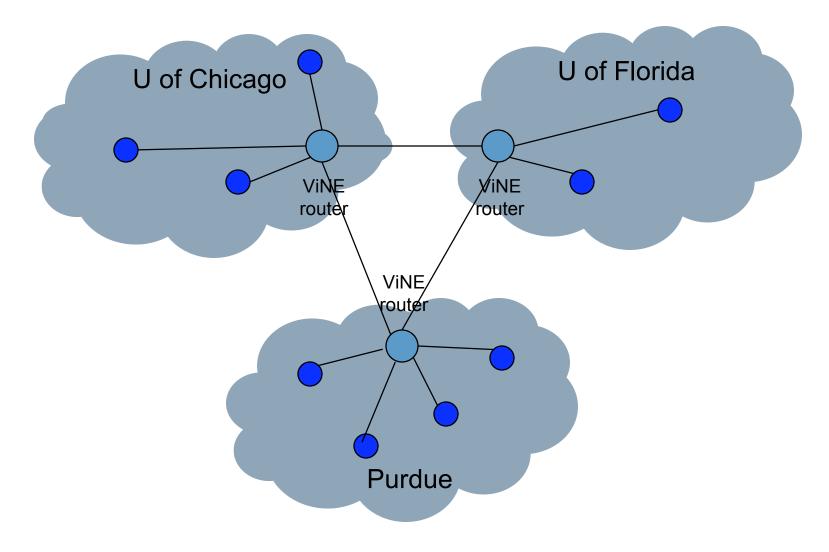
- Enabling factors: cloud computing and virtual networks
- Instead of a bunch of disconnected domains, one domain overlapping the Internet
- Network leases for a fully controlled environment

The Nimbus Toolkit: http//workspace.globus.org

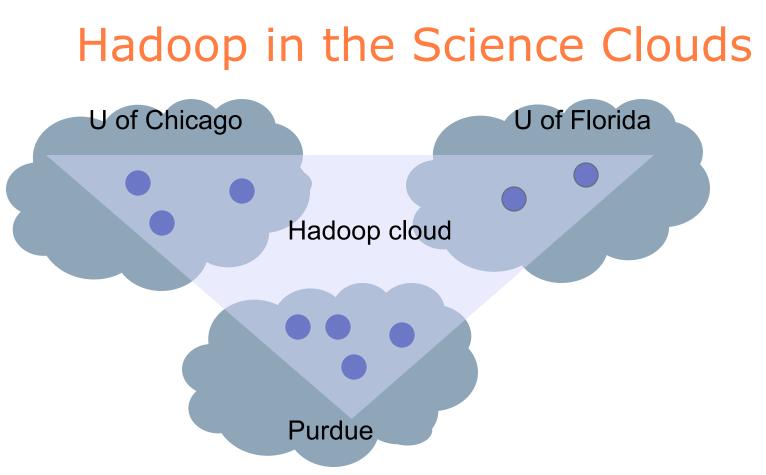
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Sky Computing Environment

Work by A. Matsunaga, M. Tsugawa, University of Florida



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- Papers:
 - "CloudBLAST: Combining MapReduce and Virtualization on Distributed Resources for Bioinformatics Applications" by A. Matsunaga, M. Tsugawa and J. Fortes. eScience 2008.
 - "Sky Computing", by K. Keahey, A. Matsunaga, M. Tsugawa, J. Fortes, to appear in IEEE Internet Computing, September 2009

Cloud Computing for Science: Issues and Challenges

Building the Ecosystem

- Configuring and maintaining appliances
 - Not just VMs, a variety of formats
 - CernVM, rBuilder (rPath)
- Licenses
 - Still vendor-specific approaches
- Getting used to dynamic sites
 - Host certificates and keys, community visibility, failure processing, etc.
- Infrastructure and leveraging

Security and Privacy Issues

• Security: new technology = new attacks

- VMM issues: VM escape, drivers for smart NICs
- Cloud infrastructure: IP spoofing?
- Usage: is your VM up-to-date? are there any secrets on it? are there incentives to protect against attacks? Accepted "security" practices...
- Attacks happen: e.g., VAServ
- Lack of features
 - Fine-grained authorization
 - Paper: Palankar et al., Amazon S3 for Science Grids: a Viable Solution?

• Data privacy

 Paper: Descher et al., Retaining Data Control in Infrastructure Clouds, ARES (the International Dependability Conference), 2009.

Performance

• Difficult to track in a virtualized environment

- I/O can be an issue
- Tradeoffs between CPU power and throughput
- Paravirtualized drivers
- Studies of cloud performance
 - E.g., Walker, Benchmarking Amazon EC2 for highperformance scientific computing
 - Low bandwidth from existing providers:
 - On the order of: 2-5 MB/sec, 17/21 MB/sec, 30MB/sec
 - Generally speaking, the existing cloud providers do not offer a very high-end computer... yet

Price

• Price for what?

- Experimenting with business models
- Estimating the cost is hard
- Price of Base Services for AWS:
 - Computation / EC2
 - On-demand: starting at \$0.1 per hour
 - Reserved: starting at \$227.50 per year for \$0.03 per hour
 - Data / S3
 - Storage: \$0.15 per GB/month,
 - Transfer: \$0.17 per GB
 - AWS import/export for bulk
- Hosting Scientific datasets for free
 - Free on AWS for frequently used datasets

Service Levels

- Service levels
 - Computation: immediate, advance reservations, best-effort, periodic
 - Data: durability, high/low availability, access performance
 - Cross-cutting concern: security and privacy
- Different price points for different availability

Parting Thoughts

• IaaS cloud computing is science-driven

- Scientific applications are successfully using the existing infrastructure for production runs
- Promising new model for the future
- We are just at the very beginning of the "cloud revolution"
 - Significant challenges in building ecosystem, security, usage, price-performance, etc.
- Lots of work to do!

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